

## Dee Ni Language Lesson

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### Project/Activity Name and ID Number:

*Sentence Structure Race*

**04.LA.05b**

### Common Curriculum Goal:

*2<sup>nd</sup> Language: Speaking: CIM: Use memorized and some original sentences and questions to perform simple communicative tasks in everyday situations.*

*2<sup>nd</sup> Language: Listening: CIM: Demonstrate understanding of main ideas and some details from simple narratives and presentations in familiar topics in everyday situations.*

*2<sup>nd</sup> Language: Reading: Benchmark 3: Demonstrate understanding of short, predictable tests on benchmark topics*

*2<sup>nd</sup> Language: Writing: CIM: Write short messages and express simple ideas using memorized phrases and sentences.*

### Season/Location:

*Any time students need to study/review vocabulary and phrases. Fun game for school/classroom gatherings. Included in Dee Ni Olympics*

### Partners/Guests/Community:

*Anyone can participate*

### Cultural Component(s):

Arts and Aesthetics	Family	Medicine	Transportation
Belief/World View	Food	Medium of Exchange	Tools and Technology
Clothing	<b><u>Fun</u></b>		
<b><u>Communication</u></b>	Government	Shelter	

### Project/Activity Lesson Objective Components:

#### ***Vocabulary:***

- *Vocabulary associated with any/all Dee Ni Lessons Functions as vocabulary introduction, study, and review.*

#### ***Grammar:***

- *Sentence Structure – complex Dee Ni sentences*

**Phrases (Writing, Speaking, Reading, Listening):**

- *Based on lessons being taught, any phrases from assignments could be embellished with adverbs/adjectives from other lessons*

**After completing the lesson, Students and/or Instructors will be able to:**

1. *Recognize Dee Ni words representing parts of speech – noun, verb, article, adverb, adjective, postposition, interjections, interrogatives, pronouns.*
2. *Place words in proper order to create increasingly complex Dee Ni sentences.*

**Assessment:**

- **Translation**
- *Conversation*
- *Conventions*
- *Ideas and Content*
- *Effort/Visual Form*
- **Collaboration**
- *Delivery*
- *History*
- *Percentage*

**Activity/Project Description:**

- *Students are given a phrase in English to be translated into Dee Ni. These phrases should be composed of words learned in current Dee Ni lessons/projects, but can include words from any past lesson as review, or upcoming lesson as preview.*
- *Students are provided with flashcards (the ones supplied with all lessons; plus pronoun, article, postposition and possessives sets)*
- *Students compete to see who can translate the given phrases in proper order the fastest. Observers translate sentences and determine whether or not they are in proper order.*
- *Early games should be simple noun+verb sentences (optional article) using neutered verb forms. Subsequent sentences are increasingly complicated, adding conjugation and other parts of speech.*
- *Sentences should be spoken aloud by players to conclude a "round".*
- *Teacher may choose to separate cards into categories for first attempts, then scramble them completely as students gain confidence.*

**Materials/Supplies:**

- *Flashcard sets provided with lessons*
- *Complete phrases written on strips of paper*
- *Timer*